Solving Rupert's Problem Algorithmically

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Rupert's Property

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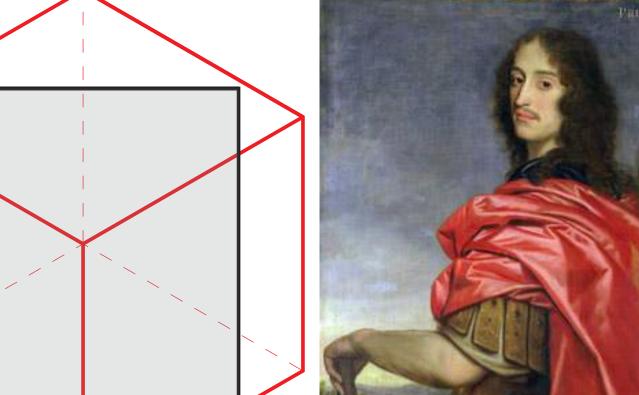
A convex polyhedron $\mathbf{P} \subset \mathbb{R}^3$ is *Rupert* (or has Rupert's property) if a hole (with the shape of a straight tunnel) can be cut into it such that a copy of **P** can be moved through this hole.

Rupert's problem is the task to decide whether a given polyhedron has Rupert's property.

The cube has Rupert's property

It is possible to cut a hole in the unit cube such that another unit cube can pass through it.

Prince Rupert & J. Wallis, 17th c.



Open Questions

• Are all convex polyhedra Rupert? [1, 4] • Optimal solutions to Rupert's problem? • Connection to dual solids?

Equivalent reformulation

A polyhedron \mathbf{P} is Rupert if and only if there exist two projections $M_{\theta_1,\varphi_1}, M_{\theta_2,\varphi_2} : \mathbb{R}^3 \to \mathbb{R}^2$, a rotation $R_{\alpha} : \mathbb{R}^2 \to \mathbb{R}^2$ and a translation map $T_{x,y}$: $\mathbb{R}^2 \to \mathbb{R}^2$ such that the polygon

$\mathcal{P} = (T_{x,y} \circ R_{\alpha} \circ M_{\theta_1,\varphi_1})(\mathbf{P})$ lies strictly inside the polygon $\mathcal{Q} = M_{\theta_2,\varphi_2}(\mathbf{P}).$

Probabilistic algorithm

Input: A polyhedron $\mathbf{P} = \{P_1, \ldots, P_n\} \subseteq \mathbb{R}^3$. Output: A solution $(x, y, \alpha, \theta_1, \theta_2, \varphi_1, \varphi_2) \in \mathbb{R}^7$ if **P** is Rupert.

- For each $i \in \{1, 2\}$, draw θ_i uniformly in $[0, 2\pi)$, and $\tilde{\varphi}_i$ uniformly in (1)[-1,1]. Set $\varphi_i \coloneqq \arccos(\widetilde{\varphi}_i)$.
- Construct the two 3×2 matrices A and B corresponding to the linear (2)maps M_{θ_1,φ_1} and M_{θ_2,φ_2} . Compute the two projections of **P** given by $\mathcal{P}' \coloneqq A \cdot \mathbf{P}$ and $\mathcal{Q}' \coloneqq B \cdot \mathbf{P}$.
- Find the vertices on the convex hulls of \mathcal{P}' and \mathcal{Q}' , and denote them (3)by \mathcal{P} and \mathcal{Q} .

Decide whether \mathcal{P} fits inside \mathcal{Q} , e.g. by using the algorithm from [2]. (4)

If Step (4) yields a solution (x, y, α) , return $(x, y, \alpha, \theta_1, \theta_2, \varphi_1, \varphi_2)$. (5)Otherwise, repeat Steps (1)-(5).

Deterministic algorithm

Input: A polyhedron $\mathbf{P} = \{P_1, \ldots, P_n\} \subseteq \mathbb{Z}^3$. Output: A solution $(x, y, \alpha, \theta_1, \theta_2, \varphi_1, \varphi_2) \in \mathbb{R}^7$ if **P** is Rupert. For every possible silhouette $s = (s_1, \ldots, s_k)$ of **P** do:

- (1) Define the system of inequalities $det(Q_{s_{i+1}} P_j, Q_{s_i} P_j) > 0$ for $j = 1, \ldots, n$ and $i = 1, \ldots, k$, where $Q_i \coloneqq M_{\theta_2, \varphi_2}(\mathbf{P}_{s_i})$ and $P_j \coloneqq$ $(T_{x,y} \circ R_{\alpha} \circ M_{\theta_1,\varphi_1})(\mathbf{P}_j)$ as well as $Q_{j+1} \coloneqq Q_1$.
- (2) Substitute the variables $\alpha, \theta_i, \varphi_i$ by a, b_i, c_i , using the parametrization of the circle. This yields a system of rational inequalities.
- (3) Multiply each inequality by $((1+a^2)(1+b_1^2)(1+b_2^2)(1+c_1^2)(1+c_2^2))^2$, to get a system of polynomial inequalities with integer coefficients.
- (4) Search for a solution, e.g. by using the algorithm described in |3|.
- (5) If (4) yielded a solution: Transform back to the original variables $(x, y, \alpha, \theta_1, \theta_2, \varphi_1, \varphi_2)$ and return the solution.

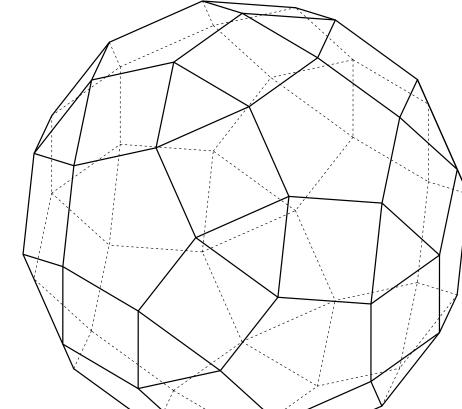
Theorem I

- All 5 Platonic solids are Rupert [4].
- At least 10 of 13 Archimedean solids have Rupert's property [1, 5, 6].
- At least 9 of 13 Catalan solids have Rupert's property 6.
- At least 82 of 92 Johnson solids have Rupert's property [6].

Conjecture

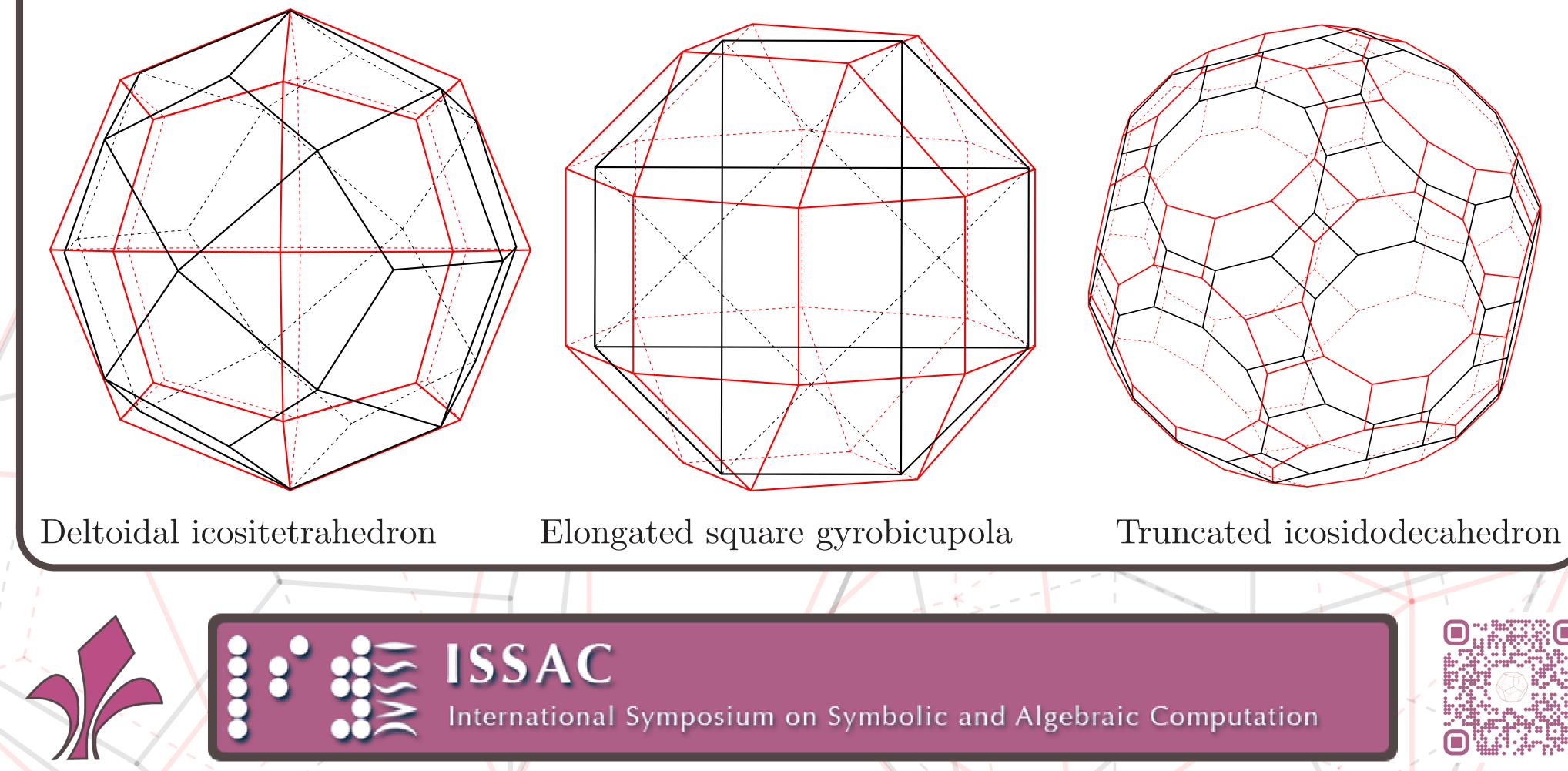
The rhombicosidodecahedron is not Rupert [6].

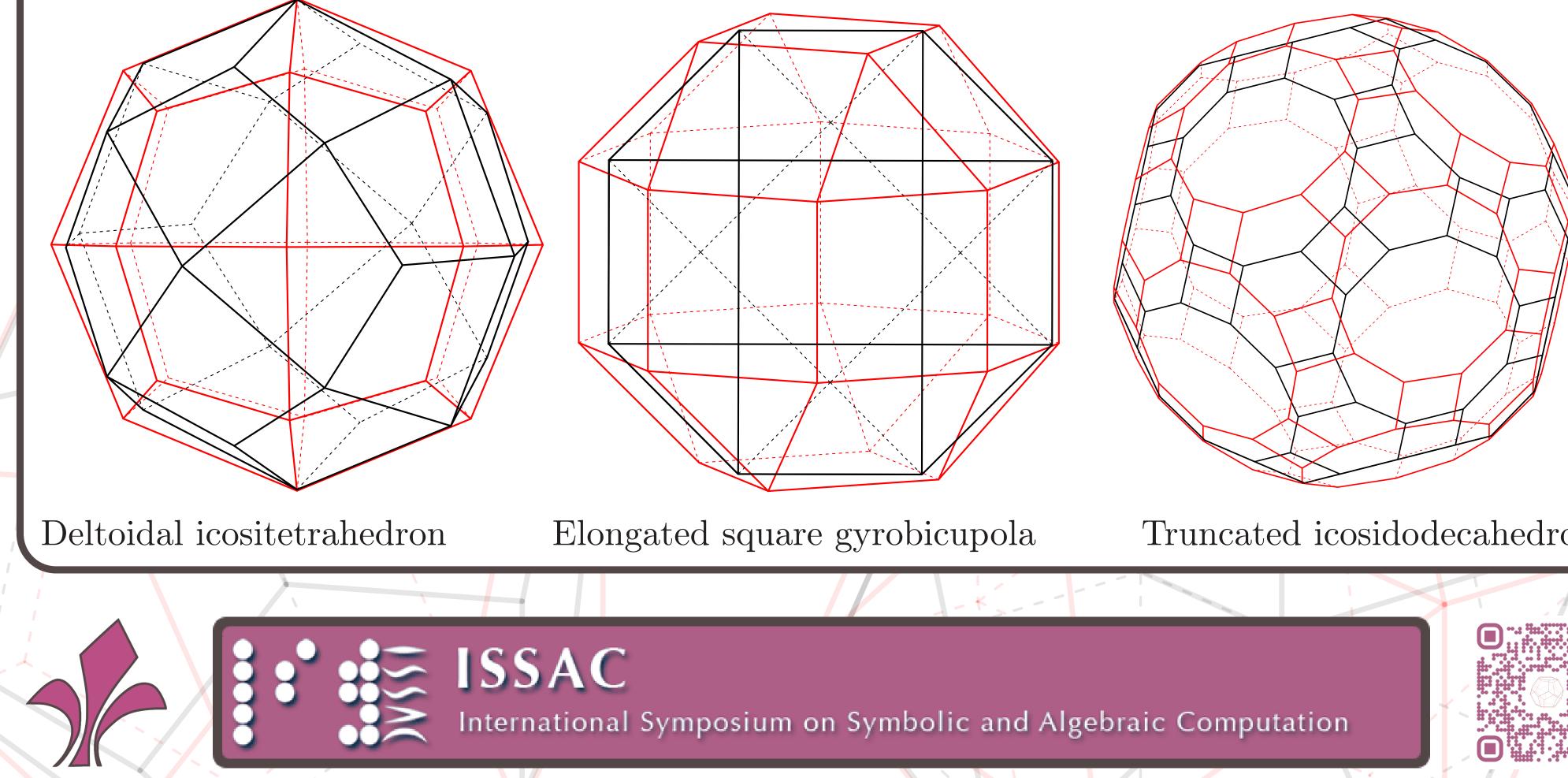
Remains to prove emptiness of 50 semialgebraic sets each defined by 3600 polynomial inequalities in 6 variables of total degree 22.

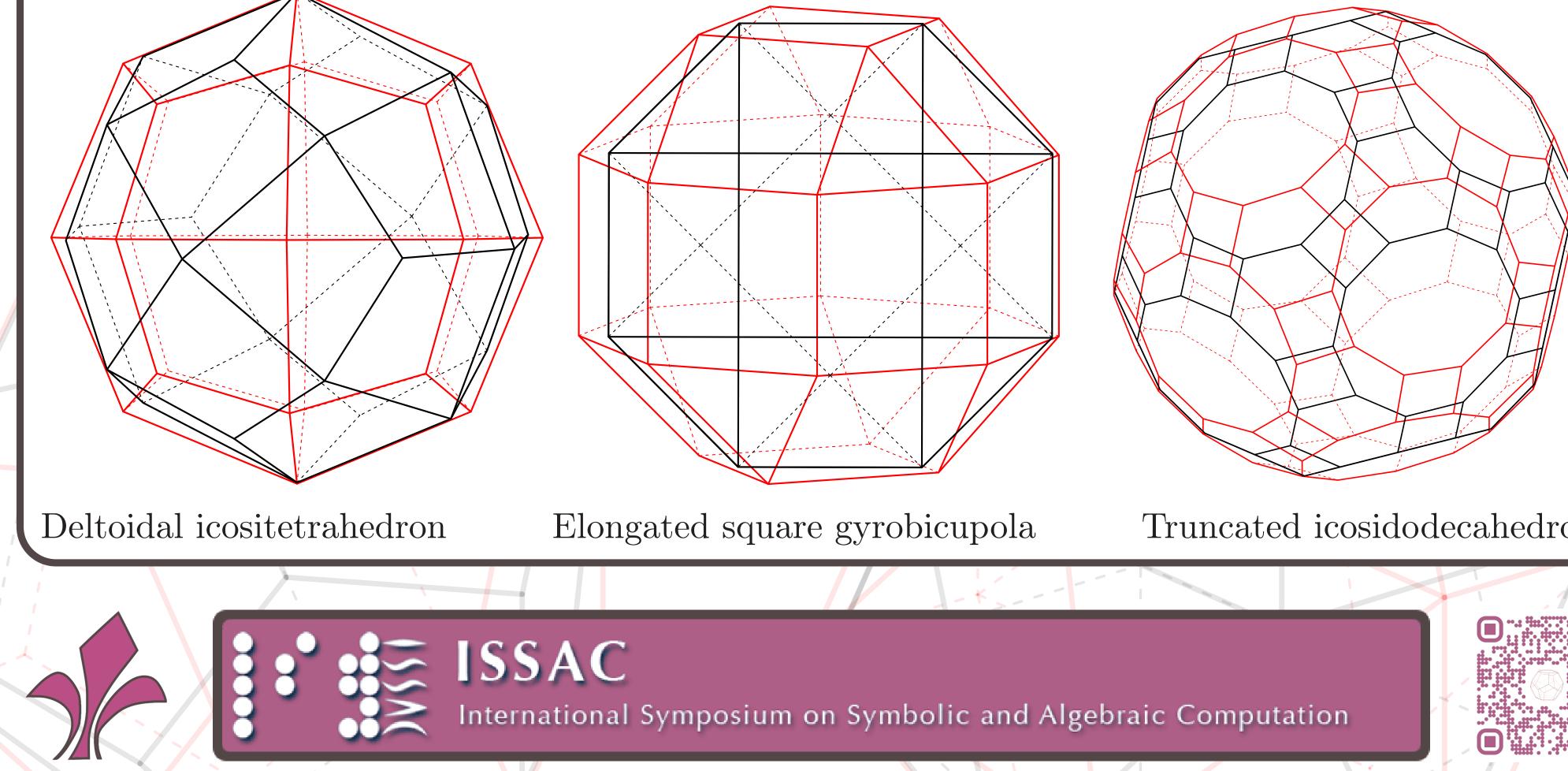


Solutions for selected solids

New and verified solutions of a Catalan solid, a Johnson solid, and an Archimedean solid [6]:







Theorem II

Rupert's problem is algorithmically decidable if \mathbf{P} has algebraic coordinates. If \mathbf{P} has rational coordinates, bounded in absolute value by m, then the running time of this algorithm is in $(\log(m) \cdot n)^{O(1)} \cdot n!$ [6].

References

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